

# **CLOVER DISPLAY LTD.**

## LCD MODULE SPECIFICATION

Model: CV4101A - \_ \_ - - \_ - \_

Revision	00
Engineering	Timmy Kwan
Date	21 September 2010
Our Reference	X4960

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## **MODE OF DISPLAY**

Display mode	Display condition	Viewing direction
STN: Yellow green Grey	☐ Reflective type ☐ Transflective type ☐ Transflective type	☐ 6 o' clock ☐ 12 o' clock ☐ 2 d d d
<ul><li>☐ Blue (negative)</li><li>☐ FSTN positive</li><li>☐ FSTN negative</li></ul>	<ul><li>☐ Transmissive type</li><li>☐ Others</li></ul>	<ul><li>☐ 3 o' clock</li><li>☐ 9 o' clock</li></ul>
LCD MODULE NUMBER NOT	ATION:	
<u>CV4101A</u>	*(1)Model numb *(2)Backlight ty	per of standard LCD Modules
(1) (2) (3)(4)(5)(6)(7) (8	N - N	No backlight
	,	E – EL backlight
		L – Side-lited LED backlight
		M– Array LED backlight C – CCFL
	*(3)Backlig	
	(3) Bucking	N – No backlight
		A – Amber
		B – Blue
		O– Orange
		W–White Y – Yellow green
	*(4)Display	<u>e</u>
	(·)	T – TN
		V – TN (Negative)
		S – STN Yellow green
		G – STN Grey
		B – STN Blue (Negative) F – FSTN
		N – FSTN (Negative)
	*(5)Rear po	, ,
	. , , ,	R – Reflective
		F – Transflective
	*(C) T	T – Transmissive
	*(6)Temper	rature range N – Normal
		W– Extended
	*(7)Viewin	
		6 – 6 O'clock
		2 – 12 O'clock
		3 – 3 O'clock
	*(8)Special	9 – 9 O'clock code for other requirements
	· · · · · · · · · · · · · · · · · · ·	omitted if not used) T – Touch panel (Analog)
		P – Touch panel (Digital)

SPEC. REV.00 PAGE 1 OF 20

## **GENERAL DESCRIPTION**

Display mode : 10 characters x 1 line COB LCD module

Interface : 4bit or 8-bit parallel

Driving method : 1/16 duty, 1/5 bias

Controller IC : SITRONIX ST7066U or equivalent

For the detailed information, please refer to the IC specifications.

## **MECHANICAL DIMENSIONS**

Item	Dimension	Unit	Item	Dimension	Unit
Outline Dimension	80.0(L)x36.0(W)x13.5(H)	mm	Character Size	4.92(L)x9.68(W)	mm
Viewing Area	65.4(L)x15.4(W)	mm	Character Pitch	6.10(L)x9.68(W)	mm
			Dot Size	0.92(L)x1.14(W)	mm

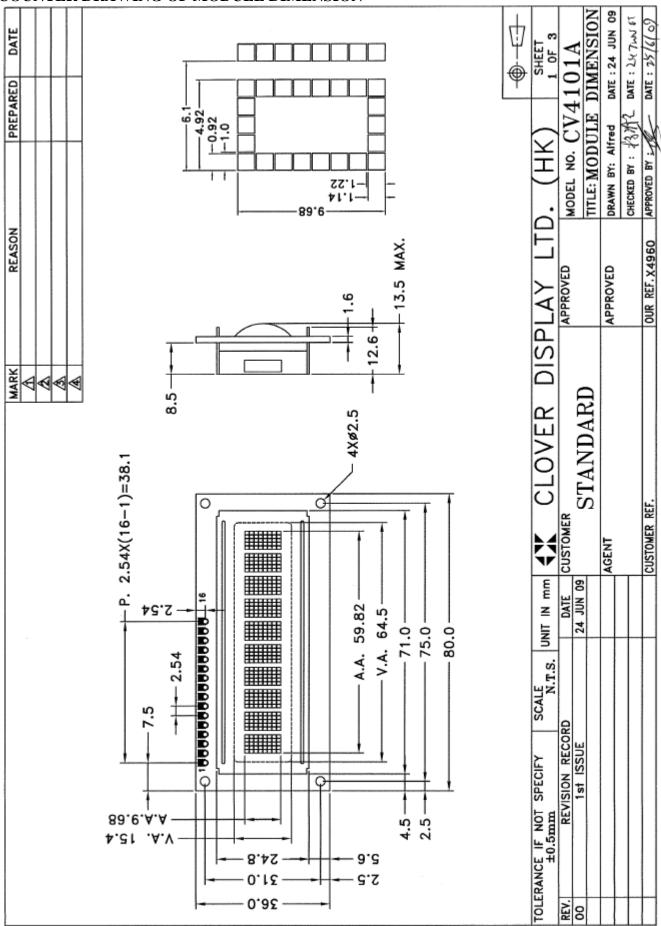
## **CONNECTOR PIN ASSIGNMENT**

Pin No.	Symbol	Function	Pin No.	Symbol	Function
1	VSS	Ground	9	DB2	
2	VDD	Supply voltage for logic	10	DB3	
3	VO	Input voltage for LCD	11	DB4	
4	RS	Register select	12	DB5	Data Bus
5	R/W	Read/Write signal	13	DB6	
6	Е	Chip enable	14	DB7	
7	DB0	Data Bus	15(*)	BL+	Supply voltage for backlight (+VE)
8	DB1	Data Bus	16(*)	BL-	Supply voltage for backlight (-VE)

Note (\*) : Pin 15, 16 are used for backlight version

SPEC. REV.00 PAGE 2 OF 20

#### COUNTER DRAWING OF MODULE DIMENSION



## COUNTER DRAWING OF PIN OUT & BLOCK DIAGRAM

SYMBOL	NSS		RS Register select	1	DB0	DB2	DB3 Data bus	085	DB7	Supply voltage for backlight (	BL-   Supply voltage for backlight (-VE)		AY LTD. (HK) SHEET	APPROVED MODEL NO. CV4101A	TITLE: PIN OUT & BLOCK DIAGRAM	Alfred DATE: 24	CHECKED BY: 78/1/2 DATE: LA JAN 07
PIN NUMBER		3 2	1.CD	E000	25 25 25 25 25 25 8EG	6	100	Array LED backlight		15	16		UNIT IN mm CLOVER DISPLAY			AGENT	
			1	1990	(5) R/W (6) E (7)		(7~14)	(15) BL+	1				TOLERANCE IF NOT SPECIFY SCALE ±0.5mm N.T.S.	REVISION RECORD	1000		

Conditions: VSS=0V, Ta= $25^{\circ}$ C

## **ELECTRICAL CHARACTERISTICS**

Item	Symbol	MIN.	TYP.	MAX.	Unit
Supply Voltage for Logic	Vdd	4.75	5.0	5.25	V
Supply Current for Logic	Idd	_	0.67	1.0	mA
Input Voltage for LCD (*)	VO	0.3	0.5	0.7	V
"H"Level Input Voltage	VIH	0.7VDD	_	VDD	V
"L"Level Input Voltage	VIL	-0.3	_	0.6	V

Note(\*): There is tolerance in optimum LCD driving voltage during production and it will be within the specified range.

Array Backlight

Constant voltage driving:

Item	Symbol	MIN.	TYP.	MAX.	Unit	Condition
Yellow Green Backlight Current	$I_{\mathrm{BL}}$	91	110	140	mA	$V_{BL} = 5.0V$

## **ABSOLUTE MAXIMUM RATINGS**

Please make sure not to exceed the following maximum rating values under the worst application conditions

Item	Symbol	Rating (for normal temperature)	Rating (for wide temperature)	Unit
Supply Voltage	VDD	-0.3 to 7	-0.3 to 7	V
Input Voltage	VT	-0.3 to VDD +0.3	-0.3 to VDD +0.3	V
Operating Temperature	Topr	0 to 50	-20 to 70	$^{\circ}\! \mathbb{C}$
Storage Temperature	Tstg	-10 to 60	-30 to 80	$^{\circ}\!\mathbb{C}$

SPEC. REV.00 PAGE 5 OF 20

## **INSTRUCTIONS TABLE**

## **■** Instructions

There are four categories of instructions that:

- Designate ST7066U functions, such as display format, data length, etc.
- Set internal RAM addresses
- Perform data transfer with internal RAM
- Others

#### Instruction Table:

instruction rap				Inst	ructi	on (	ode	;				Description
Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	Time (270KHz)
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "20H" to DDRAM. and set DDRAM address to "00H" from AC	1.52 ms
Return Home	0	0	0	0	0	0	0	0	1	х	Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	1.52 ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	s	Sets cursor move direction and specifies display shift. These operations are performed during data write and read.	37 us
Display ON/OFF	0	0	0	0	0	0	1	D	С	В	D=1:entire display on C=1:cursor on B=1:cursor position on	37 us
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	х	x	Set cursor moving and display shift control bit, and the direction, without changing DDRAM data.	37 us
Function Set	0	0	0	0	1	DL	N	F	х	х	DL:interface data is 8/4 bits N:number of line is 2/1 F:font size is 5x11/5x8	37 us
Set CGRAM address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address in address counter	37 us
Set DDRAM address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address in address counter	37 us
Read Busy flag and address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0 us
Write data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM)	37 us
Read data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM)	37 us

#### Note:

Be sure the ST7066U is not in the busy state (BF = 0) before sending an instruction from the MPU to the ST7066U. If an instruction is sent without checking the busy flag, the time between the first instruction and next instruction will take much longer than the instruction time itself. Refer to Instruction Table for the list of each instruction execution time.

SPEC. REV.00 PAGE 6 OF 20

#### RECOMMENDED INITIAL SETTINGS

Function set :38H Clear display :01H Display On/off control :0EH Entry Mode Set :06H

## ■ Instruction Description

#### Clear Display

Clear all the display data by writing "20H" (space code) to all DDRAM address, and set DDRAM address to "00H" into AC (address counter). Return cursor to the original status, namely, bring the cursor to the left edge on first line of the display. Make entry mode increment (I/D = "1").

#### Return Home

Return Home is cursor return home instruction. Set DDRAM address to "00H" into the address counter. Return cursor to its original site and return display to its original status, if shifted. Contents of DDRAM does not change.

#### Entry Mode Set

Set the moving direction of cursor and display.

#### I/D : Increment / decrement of DDRAM address (cursor or blink)

When I/D = "High", cursor/blink moves to right and DDRAM address is increased by 1.

When I/D = "Low", cursor/blink moves to left and DDRAM address is decreased by 1.

### S: Shift of entire display

When DDRAM read (CGRAM read/write) operation or S = "Low", shift of entire display is not performed. If S = "High" and DDRAM write operation, shift of entire display is performed according to I/D value (I/D = "1" : shift left, I/D = "0" : shift right).

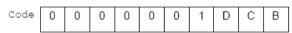
S	I/D	Description
Н	Н	Shift the display to the left
Н	L	Shift the display to the right

SPEC. REV.00 PAGE 7 OF 20

<sup>\*</sup> CGRAM operates the same as DDRAM, when read from or write to CGRAM.

### Display ON/OFF

RS RW DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0



Control display/cursor/blink ON/OFF 1 bit register.

#### > D: Display ON/OFF control bit

When D = "High", entire display is turned on.

When D = "Low", display is turned off, but display data is remained in DDRAM.

#### C: Cursor ON/OFF control bit

When C = "High", cursor is turned on.

When C = "Low", cursor is disappeared in current display, but I/D register remains its data.

#### B: Cursor Blink ON/OFF control bit

When B = "High", cursor blink is on, that performs alternate between all the high data and display character at the cursor position.

When B = "Low", blink is off.

#### Cursor or Display Shift

RS RW DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0

Code	0	0	0	0	0	1	S/C	R/L	Х	Х

Without writing or reading of display data, shift right/left cursor position or display. This instruction is used to correct or search display data. During 2-line mode display, cursor moves to the 2nd line after 40th digit of 1st line. Note that display shift is performed simultaneously in all the line. When displayed data is shifted repeatedly, each line shifted individually. When display shift is performed, the contents of address counter are not changed.

S/C	R/L	Description	AC Value
L	L	Shift cursor to the left	AC=AC-1
L	Н	Shift cursor to the right	AC=AC+1
Н	L	Shift display to the left. Cursor follows the display shift	AC=AC
Н	Н	Shift display to the right. Cursor follows the display shift	AC=AC

#### Function Set

RS RW DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0

Code 0 0 0 0 1 DL N F x x

SPEC. REV.00 PAGE 8 OF 20

#### DL : Interface data length control bit

When DL = "High", it means 8-bit bus mode with MPU.

When DL = "Low", it means 4-bit bus mode with MPU. So to speak, DL is a signal to select 8-bit or 4-bit bus mode.

When 4-bit bus mode, it needs to transfer 4-bit data by two times.

#### N: Display line number control bit

When N = "Low", it means 1-line display mode.

When N = "High", 2-line display mode is set.

### F: Display font type control bit

When F = "Low", it means 5 x 8 dots format display mode

When F = "High", 5 x11 dots format display mode.

N	F	No. of Display Lines	Character Font	Duty Factor
L	L	1	5x8	1/8
L	Н	1	5x11	1/11
Н	х	2	5x8	1/16

#### Set CGRAM Address

Set CGRAM address to AC.

This instruction makes CGRAM data available from MPU.

#### Set DDRAM Address

Set DDRAM address to AC.

This instruction makes DDRAM data available from MPU.

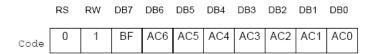
When 1-line display mode (N = 0), DDRAM address is from "00H" to "4FH".

In 2-line display mode (N = 1), DDRAM address in the 1st line is from "00H" to "27H", and

DDRAM address in the 2nd line is from "40H" to "67H".

DLECTE 1.00

#### Read Busy Flag and Address



When BF = "High", indicates that the internal operation is being processed. So during this time the next instruction cannot be accepted.

The address Counter (AC) stores DDRAM/CGRAM addresses, transferred from IR.

After writing into (reading from) DDRAM/CGRAM, AC is automatically increased (decreased) by 1.

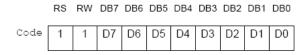
#### Write Data to CGRAM or DDRAM

Write binary 8-bit data to DDRAM/CGRAM.

The selection of RAM from DDRAM, CGRAM, is set by the previous address set instruction : DDRAM address set, CGRAM address set. RAM set instruction can also determine the AC direction to RAM.

After write operation, the address is automatically increased/decreased by 1, according to the entry mode.

#### Read Data from CGRAM or DDRAM



Read binary 8-bit data from DDRAM/CGRAM.

The selection of RAM is set by the previous address set instruction. If address set instruction of RAM is not performed before this instruction, the data that read first is invalid, because the direction of AC is not determined. If you read RAM data several times without RAM address set instruction before read operation, you can get correct RAM data from the second, but the first data would be incorrect, because there is no time margin to transfer RAM data.

In case of DDRAM read operation, cursor shift instruction plays the same role as DDRAM address set instruction: it also transfer RAM data to output data register. After read operation address counter is automatically increased/decreased by 1 according to the entry mode. After CGRAM read operation, display shift may not be executed correctly.

\* In case of RAM write operation, after this AC is increased/decreased by 1 like read operation. In this time, AC indicates the next address position, but you can read only the previous data by read instruction.

SPEC. REV.00 PAGE 10 OF 20

## DISPLAY DD RAM AND CHARACTER POSITION

10x1, 1/16 DUTY CYCLE

1 2 3 4 5 6 7 8 9 10 DISPLAY POSITION line 1 00H 01H 02H 03H 04H 40H 41H 42H 43H 44H DD RAM ADDRESS

#### AC CHARACTERISTICS

Write mode (writing data from MPU to ST7066)

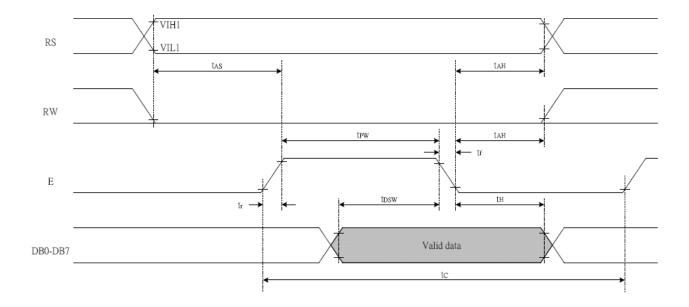
Symbol	Characteristics	Test Condition	Min.	Тур.	Max.	Unit
T <sub>c</sub>	Enable Cycle Time	Pin E	1200	-	-	ns
T <sub>PW</sub>	Enable Pulse Width	Pin E	460	-	-	ns
$T_R, T_F$	Enable Rise/Fall Time	Pin E	-	-	25	ns
T <sub>AS</sub>	Address Setup Time	Pins: RS,RW,E	0	-	-	ns
T <sub>AH</sub>	Address Hold Time	Pins: RS,RW,E	10	-	-	ns
T <sub>DSW</sub>	Data Setup Time	Pins: DB0 - DB7	80	-	-	ns
Тн	Data Hold Time	Pins: DB0 - DB7	10	-	-	ns

Read mode (Reading data from ST7066 to MPU)

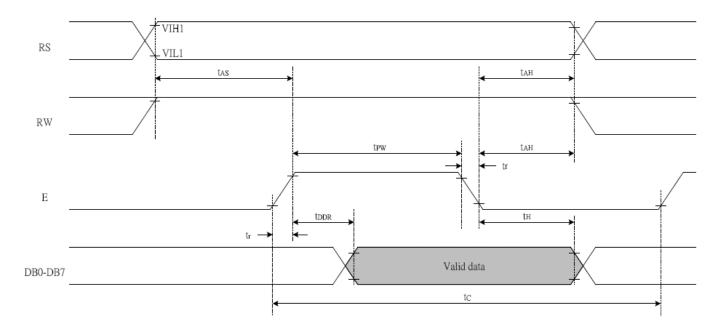
Symbol	Characteristics	Test Condition	Min.	Тур.	Max.	Unit
Tc	Enable Cycle Time	Pin E	1200	-	-	ns
T <sub>PW</sub>	Enable Pulse Width	Pin E	480	-	-	ns
$T_R, T_F$	Enable Rise/Fall Time	Pin E	-	-	25	ns
T <sub>AS</sub>	Address Setup Time	Pins: RS,RW,E	0	-	-	ns
Тан	Address Hold Time	Pins: RS,RW,E	10	-	-	ns
T <sub>DDR</sub>	Data Setup Time	Pins: DB0 - DB7	-	-	320	ns
Тн	Data Hold Time	Pins: DB0 - DB7	10	-	-	ns

SPEC. REV.00 PAGE 11 OF 20

## Writing data from MPU to ST7066U



## Reading data from ST7066U to MPU



SPEC. REV.00 PAGE 12 OF 20

#### THE RESET CIRCUIT

An internal reset circuit automatically initializes the ST7066U when the power is turned on. The following instructions are executed during the initialization. The busy flag (BF) is kept in the busy state until the initialization ends (BF = 1). The busy state lasts for 40 ms after VCC rises to 4.5 V.

- 1. Display clear
- 2. Function set:

DL = 1; 8-bit interface data

N = 0; 1-line display

F = 0; 5x8 dot character font

3. Display on/off control:

D = 0; Display off

C = 0; Cursor off

B = 0; Blinking off

4. Entry mode set:

I/D = 1; Increment by 1

S = 0; No shift

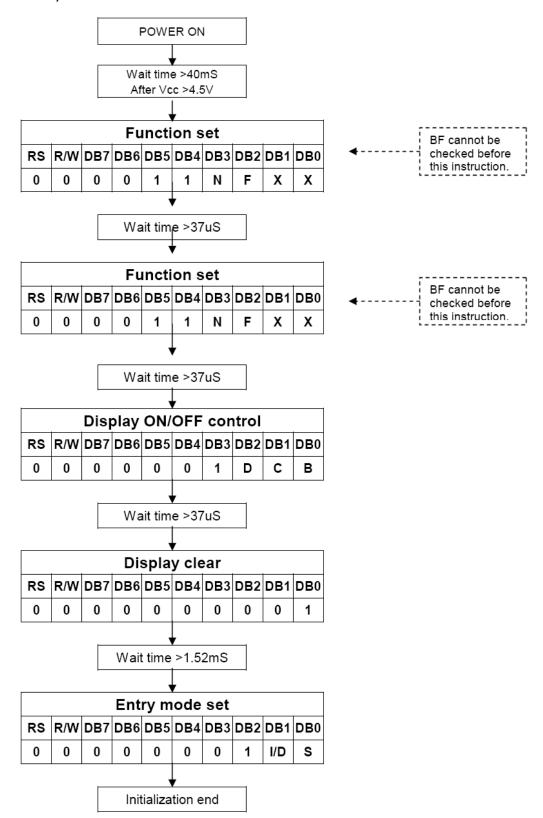
#### Note:

If the electrical characteristics conditions listed under the table Power Supply Conditions Using Internal Reset Circuit are not met, the internal reset circuit will not operate normally and will fail to initialize the ST7066U. For such a case, initialization must be performed by the MPU as explain by the following figure.

SPEC. REV.00 PAGE 13 OF 20

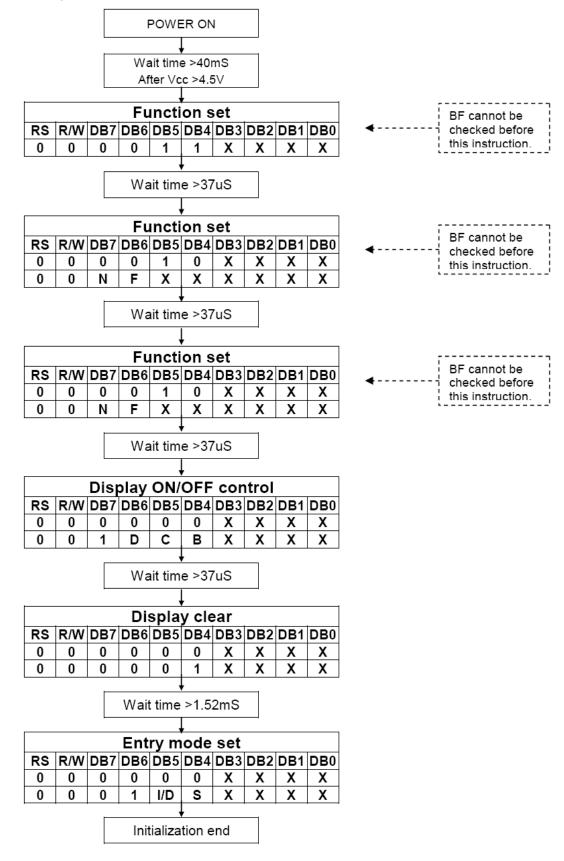
#### INITIALIZING WITHOUT THE BUILT-IN POWER SUPPLY CIRCUITS

8-bit Interface (fosc=270KHz)



SPEC. REV.00 PAGE 14 OF 20

#### 4-bit Interface (fosc=270KHz)



## CHARACTER CODES AND CHARACTER PATTERN

<u> 10.7</u>	_	0A														
67-64 63-60	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
0000	CG RAM (1)															
0001	(2)															
0010	(3)															
0011	(4)							•								
0100	(5)															
0101	(6)															
0110	(7)															
0111	(8)															
1000	(1)															
1001	(2)															
1010	(3)															
1011	(4)															
1100	(5)															
1101	(6)															
1110	(7)															
1111	(8)															

## **ELECTRO-OPTICAL CHARACTERISTICS**

MEASURING CONDITION: POWER SUPPLY = VOP / 64 HzTEMPERATURE =  $22 \pm 5$  °C

RELATIVE HUMIDITY =  $60 \pm 15 \%$ 

ITEM	SYMBOL	UNIT	TYP. TN	TYP. STN
RESPONSE TIME	Ton	ms	-	150
	Toff	ms	-	190
CONTRAST RATIO	Cr	-	-	15
	V3:00	0	-	45
VIEWING ANGLE	V6:00	0	-	70
(Cr ≥ 2)	V9:00	0	-	45
	V12:00	٥	-	60

THE ELECTRO-OPTICAL CHARACTERISTICS ARE MEASURED VALUE BUT NOT GUARANTEED ONES.

## RELIABILITY OF LCD MODULE

	TEST CONDITION	TEST CONDITION		
ITEM	FOR NORMAL TEMPERATURE	FOR WIDE TEMPERATURE	TIME	
High temperature operating	50°C	70°C	240 hours	
Low temperature operating	0°C	-20°C	240 hours	
High temperature storage	60°C	80°C	240 hours	
Low temperature storage	-10°C	-30°C	240 hours	
Temperature-humidity storage	40°C 90% R.H.	60°C 90% R.H.	96 hours	
Temperature cycling	-10°C to 60°C -30°C to 80°C		5 avala	
	30 Min Dwell	30 Min Dwell	5 cycle	
Vibration Test at LCM Level	Freq 10-55 Hz	Freq 10-55 Hz		
	Sweep rate: 10-55-10 at 1 min	Sweep rate: 10-55-10 at 1 min		
	Sweep mode Linear	Sweep mode Linear	_	
	Displacement: 2 mm p-p	Displacement: 2 mm p-p		
	1 Hour each for X, Y, Z	1 Hour each for X, Y, Z		

SPEC. REV.00 PAGE 17 OF 20

## QUALITY STANDARD OF LCD MODULE

1.0	Sampling Method							
	Sampling Plan : MII	L STD 105 E						
	Class of AQL : Level II/Single Sampling Critical : 0.25% Major 0.65% Minor 1.5%							
2.0	Defect Group	Failure Category	Failure Reasons					
	Critical Defect	Malfunction	Open					
	0.25%(AQL)		Short					
			Burnt or dead component					
			Missing part/improper part P.C.B.					
			Broken					
	Major Defect	Poor Insulation	Potential short					
	0.65%(AQL)		High current					
			Component damage or scratched					
			or Lying too close improper coating					
		Poor Conduction	Damage joint					
			Wrong polarity					
			Wrong spec. part					
			Uneven/intermittent contact					
			Loose part					
			Copper peeling					
			Rust or corrosion or dirt's					
	Minor Defect	Cosmetic Defect	Minor scratch					
	1.5%(AQL)		Flux residue					
			Thin solder					
			Poor plating					
			Poor marking					
			Crack solder					
			Poor bending					
			Poor packing					
			Wrong size					

SPEC. REV.00 PAGE 18 OF 20

#### HANDLING PRECAUTIONS

#### (1) CAUTION OF LCD HANDLING & CLEANING

The polarizing plate on the surface of the panel is made from organic substances. Be very careful for chemicals not to touch the plate or it leads the polarizing plate to deteriorate.

If the use of a chemical is unavoidable, wipe the panel lightly with soft materials, such as gauze and absorbent cotton, soaked in a solvent.

\*Usable solvent: Alcohol (ethanol, IPA and the like)

Avoid wiping with a dry cloth, since it could damage the surface of the polarizing plate and others.

#### (2) CAUTION AGAINST STATIC CHARGE

The LCD modules use CMOS LSI drivers, so customers are recommended that any unused input terminal would be connected to  $V_{DD}$  or  $V_{SS}$ , do not input any signals before power is turned on, and ground your body, work/assembly areas, assembly equipment to protect against static electricity.

#### (3) PACKAGING

Avoid intense shock and falls from a height and do not operate or store them exposed to direct sunshine or high temperature/humidity for long periods.

#### (4) CAUTION FOR OPERATION

The viewing angle can be adjusted by varying the LCD driving voltage VO.

Driving voltage should be kept within specified range, excess voltage shortens display life.

Response time increases with decrease in temperature.

Display may turn black or dark Blue at temperature above its operational range; this is however not destructive and the display will return to normal once the temperature falls back to range.

Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured". They will recover once the display is turned off.

Condensation at terminals will cause malfunction and possible electrochemical reaction. Relative humidity of the environment should therefore be kept below 60%.

#### (5) SAFETY

Liquid crystal may leak out of a damaged LCD, it is recommended to wash off the liquid crystal by using solvents such as acetone or ethanol and should be burned up later.

If any liquid leaks out of a damaged glass cell comes in contact with your hands, wash it off with soap and water immediately.

#### WARRANTY

CLOVER will replace or repair any of her LCD module in accordance with her LCD specification for a period of one year from date of shipment. The warranty liability of Clover is limited to repair and/or replacement. Clover will not be responsible for any subsequent or consequential event.

SPEC. REV.00 PAGE 19 OF 20

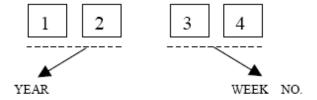
<sup>\*</sup>Appropriate solvent: Ketones, ethyl alcohol

## **APPENDIX**

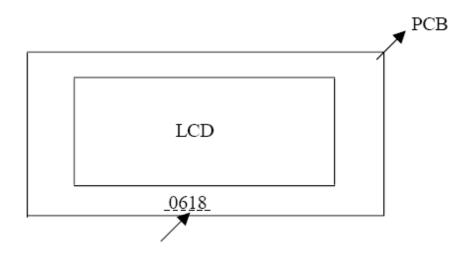
## LOT INDICATION OF LCD MODULE

## CODING SYSTEM:

## 4-DIGIT CODE:



## LOCATION AS SHOWN BELOW:



e.g. WEEK 18 OF YEAR 2006